[Morpheus]:: {

[game-thing]:: { Target any one object, struct, game-thing, item, Rygel, [aynu-game-thing], effect, game-struct, thing, or anything and become a replica/copy/exact-duplicate of that thing.

}

}

[Magna-Replica]:: {

[game-thing]:: {cost: 3 Des -> Copy one thing from any struct in battle and be allowed to use it permanently in the game}

}